allen
www.allenbrothers.co.uk

Racing Rules of Sailing
2025 - 2028

START PROCEDURE

C = Class flag
5
Warning signal
5 minutes before starting signal

4
Preparatory signal
4 minutes before starting signal

C = Class flag
1
1 minute before starting signal

C = Class flag
Start
Starting signal

Individual
General
Recall signals

Zone
18.3
13 11 15 16
10
44
14
Rule 10 broken
Two-turns penalty
Starboard-tack
Windward
Starboard-tack
Leeward
11
I will keep clear
19.2
Starboard-tack
Windward
Starboard-tack
Leeward
Starboard-tack
Clear Astern
10
Port-tack
Clear Ahead
I am not finished
I am finished
Finishing Line
Clear Astern
12
Clear Ahead
15
Overlap
18.2a
M
18.4
Zone
17
Proper Course
Zone
42
Touched the mark
One-Turn Penalty
18.2e
31
Port-tack
Starboard-tack
A distance of three hull lengths
Zone
18.2a
Overlap
Obstruction
20
19.2a
Obstruction
19.2a
Obstruction
I am not required
to keep clear
After the starting
signal I will keep clear
21.1
When I'm moving
astern, I will keep clear
21.3
Starting Line
Bang
No room
Rule 18 does not apply
Room to tack
Room to tack
Leeward
Finishing Line
Port-tack
Starboard-tack
Zone
Finishing Line
Overlap
Windward
Leeward
Starboard-tack
Port-tack

Windward
Leeward
11 The leeward side of a sailboat is the side that is away from the wind. The other side is her windward side.

Port
Starboard
10 A boat is on a tack, starboard or port corresponding to her Windward side.

A boat with a V has the right of way
The other boat must keep clear Rules 10, 11 and 12

Developing

10 Rule Number
M = Mark-room

Rules Chart

© Henk Plaatje 2025

Alfa Bravo Charlie Delta Echo Foxtrot Golf Hotel India Julliet Kilo Lima Mike November Oscar Papa Quebec Romeo Sierra Tango Uniform Victor Whiskey X-ray Yankee Zulu